

Euler Characteristic

An introduction to algebraic topology

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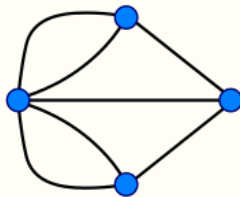


Abstract

This talk introduces Euler characteristic for plane graphs and convex polyhedra. We describe several puzzles that can be solved by using Euler characteristic. At the end we point out a few connections to other topics in algebraic topology.

Königsburg Bridges

Puzzle: Is there a path through the city that crosses each bridge exactly once?

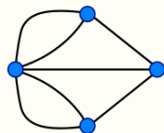


Abstraction: For this puzzle, distances in the city are not relevant. Space between bridges is also irrelevant for this. Consider an abstract *planar graph*.

https://en.wikipedia.org/wiki/Seven_Bridges_of_Königsberg

Königsburg Bridges

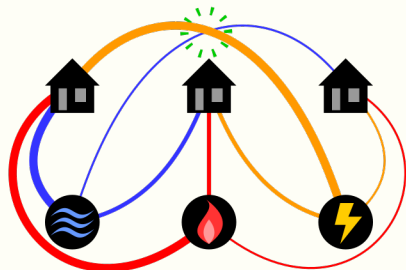
Observation: If a graph can be traversed with a path that only crosses each edge once, then every vertex except the start/ending will have to touch an even number of edges (“in” and “out” edges).



Solution: There is *no path* that crosses each of the seven bridges exactly once! Each of the four land masses has an odd number of bridges, so *each land* would have to be either the beginning or ending of the path.

Three Utilities

Puzzle: Is there a way to connect each house with each of the three utilities, without crossing lines?

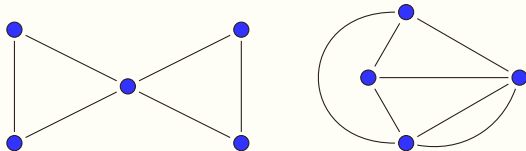


Abstraction: Drawing a graph in the plane consists of vertices, connected by edges, and separates the plane into different regions called *faces*.

https://en.wikipedia.org/wiki/Three_utilities_problem

Planar Graphs

Definition: A graph is called *planar* if it can be drawn in the plane (no edges crossing). Note: the same graph might be drawn different ways in the plane; that's ok.



Observations:

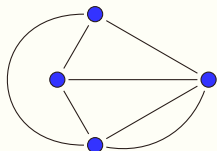
- ▶ Adding an edge to a plane graph always increases the number of faces by *exactly one*
- ▶ The minimum number of edges for a *connected* plane graph is one fewer than the number of vertices.



Planar Graphs

Euler Characteristic of Plane Graph: Consider a connected planar graph, drawn in the plane. Let V be its number of vertices, E its number of edges, and F the number of faces (regions bounded by the edges). Then

$$V - E + F = 1.$$

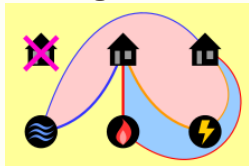
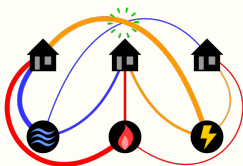


Example: $V = 4$, $E = 7$, $F = 4$.

Why does this happen??!! (Proof): For the straight line graph (minimal number of edges), we have $V - E = 1$ and $F = 0$. Then every new edge we add also adds one face, so they cancel out.

Revisiting the Three Utilities

Puzzle: Is there a way to connect each house with each of the three utilities, without crossing lines?

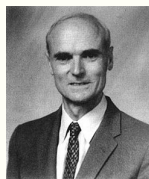


Solution: If there were a way to draw the three utilities graph in the plane, then it would have to have $V = 6$, $E = 9$, and $F = 4$.

This leads to a contradiction because in this graph every face has at least *four* edges, so (after some more thinking) any planar drawing of this graph should have $F + 1 \leq \frac{E}{2}$. But 5 is *greater* than $\frac{9}{2}$.

Note: The explanation we skipped works by also counting the outer, unbounded face. We will talk more about that soon.

Some of the people involved



Francesco Maurolico (early 1500s) (~Columbus)

https://en.wikipedia.org/wiki/Francesco_Maurolico

Leonhard Euler (mid 1700s) (~U.S. Independence)

https://en.wikipedia.org/wiki/Leonhard_Euler

Emmy Noether (mid 1800s) (~Jefferson, Lewis & Clark)

https://en.wikipedia.org/wiki/Emmy_Noether

Alicia Boole Stott (late 1800s, early 1900s) (~U.S. Civil War)

https://en.wikipedia.org/wiki/Alicia_Boole_Stott

Harold Coxeter (early 1900s) (~Einstein)

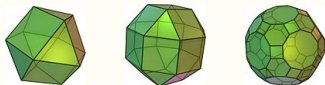
https://en.wikipedia.org/wiki/Harold_Scott_MacDonald_Coxeter

Euler Characteristic of Polyhedra

Convex Polyhedra: 3D solids formed by vertices, straight edges, flat faces, that are *not* self-intersecting and whose interiors are *convex*.

(General definition of polyhedron much more complicated.)

Convex:



Non-Convex:



(self-intersecting face)

Euler Characteristic for Convex Polyhedra:






$$\chi = V - E + F = 2$$

(One more than Euler characteristic for plane graphs.)

<https://en.wikipedia.org/wiki/Polyhedron>

https://en.wikipedia.org/wiki/Euler_characteristic

Euler Characteristic of Platonic Solids

Name	Image	Vertices	Edges	Faces	$V - E + F$
Tetrahedron		4	6	4	2
Cube		8	12	6	2
Octahedron		6	12	8	2
Dodecahedron		20	30	12	2
Icosahedron		12	30	20	2
Any Others?	???	V	E	F	2

Euler Characteristic of Platonic Solids

Puzzle: Are there any other Platonic solids?

Definition: A Platonic solid has regular n -gon faces, for some n , and has k faces meeting at each vertex.

Observation: In a Platonic solid, $E = \frac{nF}{2}$, so $F = \frac{2E}{n}$. Also, $V = \frac{nF}{k} = \frac{2E}{k}$. So



$$2 = \frac{2E}{k} - E + \frac{2E}{n} = \left(\frac{1}{k} - \frac{1}{2} + \frac{1}{n} \right) \cdot (2E).$$

Check: The only possible solutions are

$$(n, k) = (3, 3); (4, 3); (3, 4); (5, 3); (3, 5).$$

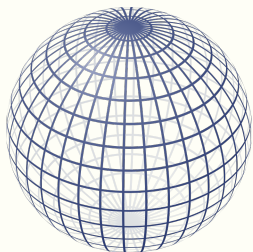
There are no more Platonic solids!

Euler Characteristic of Other Polyhedra

Name	Image	Vertices	Edges	Faces	$V - E + F$
d120 (Disdyakis Triacontahedron)		62	$\frac{3 \cdot 120}{2} = 180$	120	2
Small Triambic Icosahedron (not convex)		32	90	60	2

Euler Characteristic of the Sphere

Really, Euler characteristic $\chi = 2$ is a property of the sphere (in 3-dimensions). A convex polyhedron basically determines a graph on the surface of the sphere.



Euler Characteristic of *Other Things*



Rectangular Frame

$$V = 16, E = 32, F = 16$$

$$\chi = V - E + F = 0$$



Klein Quartic

$$V = \frac{24 \cdot 7}{3} = 56,$$

$$E = \frac{120 \cdot 3}{2} = 180,$$

$$F = 24 \cdot 5 = 120$$

$$\chi = V - E + F = -4$$

<https://github.com/timhutton/klein-quartic>

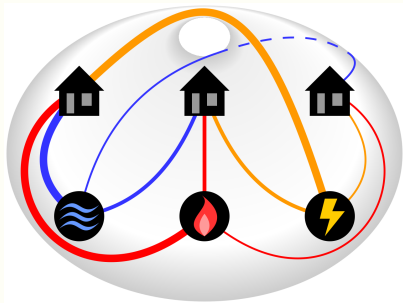
Euler Characteristic of *Other Things*



Rectangular Frame

$$V = 16, E = 32, F = 16$$

$$\chi = V - E + F = 0$$



Three Utilities on a Torus

$$V = 6, E = 9, F = 3$$

$$\chi = V - E + F = 0$$

Euler Characteristic of *Other Things*

Euler characteristic is a *topological invariant*. It measures something about the basic shape, not depending on lengths, areas, etc. Different subdivisions into vertices, edges, and faces all result in the same Euler characteristic.

There is a generalization of Euler characteristic for higher-dimensional shapes too.

$$\chi = V - E + F_2 - F_3 + F_4 - F_5 + \cdots$$

where F_k is the number of regions of dimension k .
(So $V = F_0$ and $E = F_1$.)

Next Steps in Algebraic Topology

Genus of surfaces



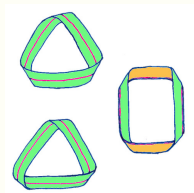
$$\chi = 2 - 2(\text{genus})$$

[https://en.wikipedia.org/wiki/Genus_\(mathematics\)](https://en.wikipedia.org/wiki/Genus_(mathematics))

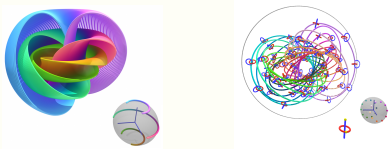
Knots and links

$$\frac{\# \nearrow + \# \searrow}{2} = \text{linking number}$$

https://en.wikipedia.org/wiki/Linking_number



Higher-dimensional properties



https://en.wikipedia.org/wiki/Hopf_fibration

The End

Thank You!

