## Segments, Rays, and Lines

We can use the arithmetic of vectors to understand lines better.

Classic geometry (the kind that Euclid did) studies points, lines, and other geometric figures by starting with a list of their properties (axioms) and making logical deductions from those properties. This is known as *synthetic* geometry, and we saw some of it in 1136 (and also probably in high school geometry).

When we introduce coordinates and use algebra to study geometry, we're doing what's known as *analytic* geometry. The vector arithmetic we introduced in the previous section is a part of that. In this section, we'll see how to use our vector arithmetic to make some basic calculations about lines.

### Background

- Recall vector arithmetic
- Recall geometric concepts *point* and *line*

### Lines in coordinates

Suppose that  $P = (P_x, P_y)$  is a point in the plane. Consider the set of points  $t \cdot P$  for  $t \in \mathbb{R}$ . This set of points is the set of all scalar multiples of P, and together it forms a line passing through P and (0, 0).

Now suppose that  $A = (A_x, A_y)$  is another point in the plane. Consider the set of points  $A + t \cdot P$ . What shape does this form?



It's a line!

**Exercise 1** How could you use a formula like this to make the line passing through the points A and P?

### **Rays and Segments**

Rays and segments are parts of lines, so to express these we just restrict the possible values of t.

**Exercise 2** What restriction on t in the expression above would produce the ray which begins at A and passes through A + P?

**Exercise 3** Suppose that *P* and *Q* are two points in the plane.

- (a) Observe that the expressions tQ + (1-t)P and P + t(Q-P) are equivalent.
- (b) Observe that for  $t \in [0, 1]$ , the points given by these expressions form the line segment between P and Q.

Finally, how do we connect this way of expressing lines with the equations for lines we've written before? For example, suppose I have a line written in point-slope form, such as the line

y = 2x - 1.

Since this line passes through the points (0, -1) and (1, 1), it is the same as the line

$$t \cdot (1,1) - (1-t) \cdot (0,1)$$

which is equal to

$$(t,t) - (0,1-t)$$

or

(t, -1 + 2t).

In other words, the line y = 2x - 1 is the set of points (t, 2t - 1)! This is exactly what we already knew, just writing the variable x as t instead. Observe, moreover, that the arithmetic we've done shows how to find the equation for the line passing through any two points.

**Exercise 4** Consider the line given by  $t \cdot (1,1) + (1-t) \cdot (-2,-1)$  for  $t \in [0,1]$ . Use vector arithmetic to find the equation for this line.

This section has two purposes which I hope are clear by now:

- Use vector arithmetic to easily express the points on the line between any two given points.
- This vector arithmetic is how we find the point-slope form of the equation for a line.

# Applications

Now we're ready for some applications.

- Find where line crosses axes
- Find where two lines cross
- Find where line crosses circle